Amogh Gharpure
Product Designer

amoghgharpure@gmail.com | +1 (563)505-0048 | Bettendorf, IA
linkedin.com/in/amogh-gharpure | www.amoghgharpure.com

Education

School of Visual Arts — **May 2024**
Masters in Fine Arts, Human Computer Interaction — *New York, NY, US*

MAEER's MIT Institute of Design — **June 2020**
Masters in Design, Industrial Design | CGPA: 8.78/ 10 — *Pune, MH, India*

Veermata Jijabai Technological Institute — **June 2018**
Bachelors in Technology, Mechanical Engineering | CGPA: 8.04/ 10 — *Mumbai, MH, India*

Experience

Agemates — **Pune, India**
UX Designer — *June 2023 - Aug 2023*
- Made website navigation more accessible for aged people, sponsored by Rotary International.
- Led the foundation of a design system on Figma for 3 future verticals with 25+ reusable components, estimated to save 30% of design time.

Goldman Sachs — **New York, NY**
Student Product Designer — *Oct 2022 - Dec 2022*
- Co-designed an application 'Valance' aimed at empowering Gen Z and Millennials to invest in social issues aligned with their interests, leading the team to win 1st place in 'Strategic Design'

Tech Sierra — **Mumbai, India**
UI-UX Designer — *Apr 2021 - July 2022*
- Led a large-scale UX project involving 40+ screens on Figma of an ESG data accounting dashboard, in a 6 months period, saving the company an additional requirement of 12.5% workforce.
- Designed a minimalistic web and mobile application template for internal company affairs, reducing the hiring process time for developers by 30% thus streamlining company operations.
- Created a website and mobile UI for a healthcare firm for nurses to relocate within the US reducing their search time, based on the Material.io design system within 2-month period.

JyoSh AI Solutions Pvt. Ltd. — **Mumbai, India**
Product Designer — *Oct 2020 - Mar 2021*
- Developed mathematical models of a cotton cultivation robot vehicle in SolidWorks and validated their functionality through 3D printed prototypes to win the startup NASSCOM recognition.
- Designed official 3D product animation of the robot vehicle on Blender software for the startup to reach Shark Tank India Finale, and winner at Agri Hackathon 2021.

Projects

Building critical-thinking in kids in K-12 education with the advent of AI — **New York, NY**
(Thesis Project) – Alumni Scholarship Award Recipient — *Sept 2023 - May 2024*
- Human Subject Research Institutional Review Board (HSR-IRB) approved research project.
- Built ThinkKee as a platform that aims to encourage kids to actively engage in a dialogue with AI, elevating their critical thinking skills while empowering parents to make confident, informed decisions about their kid's interaction with AI.

Bright Mind Enrichment NGO — **New York, NY**
Lead UI-UX Design Volunteer — *July 2024 - Present*
- Completed 9 end-to-end UX design initiatives for a live StreetCare web app.
- Collaborated closely with a 30-person cross-functional team to develop a robust visualization strategy for a user-facing portal and entry sheet.

Skills

Hard Skills: Interaction Design, User Research, Rapid Prototyping, Visual Design, UI Systems, User Experience, Wireframes, AI prompting, Adobe Suite, Figma, Web Design, Agile Methodology

Soft Skills: Communication Skills, Creative Thinking, Organizational, Curiosity, Collaboration